

# cWidgetLabel

## Fields

cWidgetLabel has no public fields.

## Functions

Return Type	Function Name	Parameters	Description
void	Update	float aTimeStep	
bool	ProcessMessage	eGuiMessage aMessage, const cGuiMessageData &in aData, bool abSkipVisCheck = false, bool abSkipEnabledCheck = false	
eWidgetType	GetType		
void	Init		
cGuiGlobalShortcut@	AddShortcut	int alKeyModifiers, eKey aKey, eGuiMessage aMsg = eGuiMessage_ButtonPressed, const cGuiMessageData &in aData = cGuiMessageData, bool abBypassVisibility = true, bool abBypassEnabled = true	
void	SetToolTip	const tWString &in asToolTip	
const tWString&	GetToolTip		
void	SetToolTipEnabled	bool abX	
iWidget@	GetToolTipWidget		
bool	PointIsInside	const cVector2f &in avPoint, bool abOnlyClipped	
void	AttachChild	iWidget@ apChild	
void	RemoveChild	iWidget@ apChild	
cGuiSet@	GetSet		
iWidget@	GetParent		
void	SetEnabled	bool abX	
bool	IsEnabled		
void	SetVisible	bool abX	
bool	IsVisible		
bool	HasFocus		
bool	IsRightUnderMouse		
void	SetName	const tString &in asName	
const tString&	GetName	const	
void	SetText	const tWString &in asText	
const tWString&	GetText	const	
iFontData@	GetDefaultFontType	const	
void	SetDefaultFontType	iFontData@ apFont	
const cColor&	GetDefaultFontColor	const	

Return Type	Function Name	Parameters	Description
void	SetDefaultFontColor	const <a href="#">cColor</a> &in aColor	
const <a href="#">cVector2f</a> &	GetDefaultFontSize	const	
void	SetDefaultFontSize	const <a href="#">cVector2f</a> &in avSize	
void	SetClipActive	bool abX	
bool	GetClipActive	const	
void	SetPosition	const <a href="#">cVector3f</a> &in avPos	
void	SetGlobalPosition	const <a href="#">cVector3f</a> &in avPos	
const <a href="#">cVector3f</a> &	GetLocalPosition	const	
const <a href="#">cVector3f</a> &	GetGlobalPosition		
void	SetChildrenOffset	const <a href="#">cVector3f</a> &in	
const <a href="#">cVector3f</a> &	GetChildrenOffset	const	
void	SetAffectedByScroll	bool abX	
void	SetScrollAmount	const <a href="#">cVector3f</a> &in avX	
const <a href="#">cVector3f</a> &	GetScrollAmount	const	
void	CenterGlobalPositionInSet		
void	SetSize	const <a href="#">cVector2f</a> &in avSize	
const <a href="#">cVector2f</a> &	GetSize	const	
void	SetColorMul	const <a href="#">cColor</a> &in aColor	
const <a href="#">cColor</a> &	GetColorMul	const	
bool	ClipsGraphics		
bool	GetMouselsOver	const	
bool	IsConnectedTo	<a href="#">iWidget</a> @ apWidget, <i>bool abIsStartWidget = true</i>	
bool	IsConnectedToChildren		
void	SetConnectedToChildren	bool abX	
<a href="#">cGuiGfxElement</a> @	GetPointerGfx		
void	SetGlobalKeyPressListener	bool abX	
bool	IsGlobalKeyPressListener	const	
void	SetUserValue	int aI	
int	GetUserValue	const	
void	SetCallbacksDisabled	bool abX	
bool	GetCallbacksDisabled	const	
void	SetFocusNavigation	<a href="#">eUIArrow</a> aDir, <a href="#">iWidget</a> @ apWidget	
<a href="#">iWidget</a> @	GetFocusNavigation	<a href="#">eUIArrow</a> aDir	
bool	HasFocusNavigation		
void	SetGlobalUIInputListener	bool abX	
bool	IsGlobalUIInputListener		
void	SetTextAlign	<a href="#">eFontAlign</a> aType	
<a href="#">eFontAlign</a>	GetTextAlign		
bool	GetWordWrap		
void	SetWordWrap	bool abX	
void	SetMaxTextLength	int aLength	
int	GetMaxTextLength		

Return Type	Function Name	Parameters	Description
void	SetAutogenerateSize	bool abX	
bool	GetAutogenerateSize		
void	SetDrawBackGround	bool abX	
bool	GetDrawBackGround		
void	SetBackgroundColor	const <b>cColor</b> &in aColor	
const <b>cColor</b> &	GetBackgroundColor		
void	SetScrollWaitTime	float afX	
float	GetScrollWaitTime		
void	SetScrollOffset	float afX	
void	SetScrollSpeedMul	float afX	
float	GetScrollSpeedMul		

## Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

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Last update: **2015/11/05 11:54**

