

# cLuxClosestEntityData

## Fields

Field Name	Type	Description
mfDistance	float	
mpBody	<a href="#">iPhysicsBody@</a>	
mpEntity	<a href="#">iLuxEntity@</a>	

## Functions

cLuxClosestEntityData has no public functions

## Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From:  
<https://wiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link:  
<https://wiki.frictionalgames.com/hpl3/community/scripting/classes/cluxclosestentitydata>

Last update: **2015/11/05 11:40**

