

# cGuiSkin

## Fields

cGuiSkin has no public fields.

## Functions

Return Type	Function Name	Parameters	Description
const <a href="#">tString</a> &	GetName		
bool	LoadFromFile	const <a href="#">tWString</a> &in asFile	
<a href="#">cGuiGfxElement</a> @	GetGfx	<a href="#">eGuiSkinGfx</a> aType	
<a href="#">cGuiSkinFont</a> @	GetFont	<a href="#">eGuiSkinFont</a> aType	
const <a href="#">cVector3f</a> &	GetAttribute	<a href="#">eGuiSkinAttribute</a> aType	

## Remarks

Have some helpful descriptions to add to this class? Edit this page and add your insight to the Wiki!

From:

<https://wiki.frictionalgames.com/> - **Frictional Game Wiki**

Permanent link:

<https://wiki.frictionalgames.com/hpl3/community/scripting/classes/cguiskin>

Last update: **2015/11/05 11:53**

